

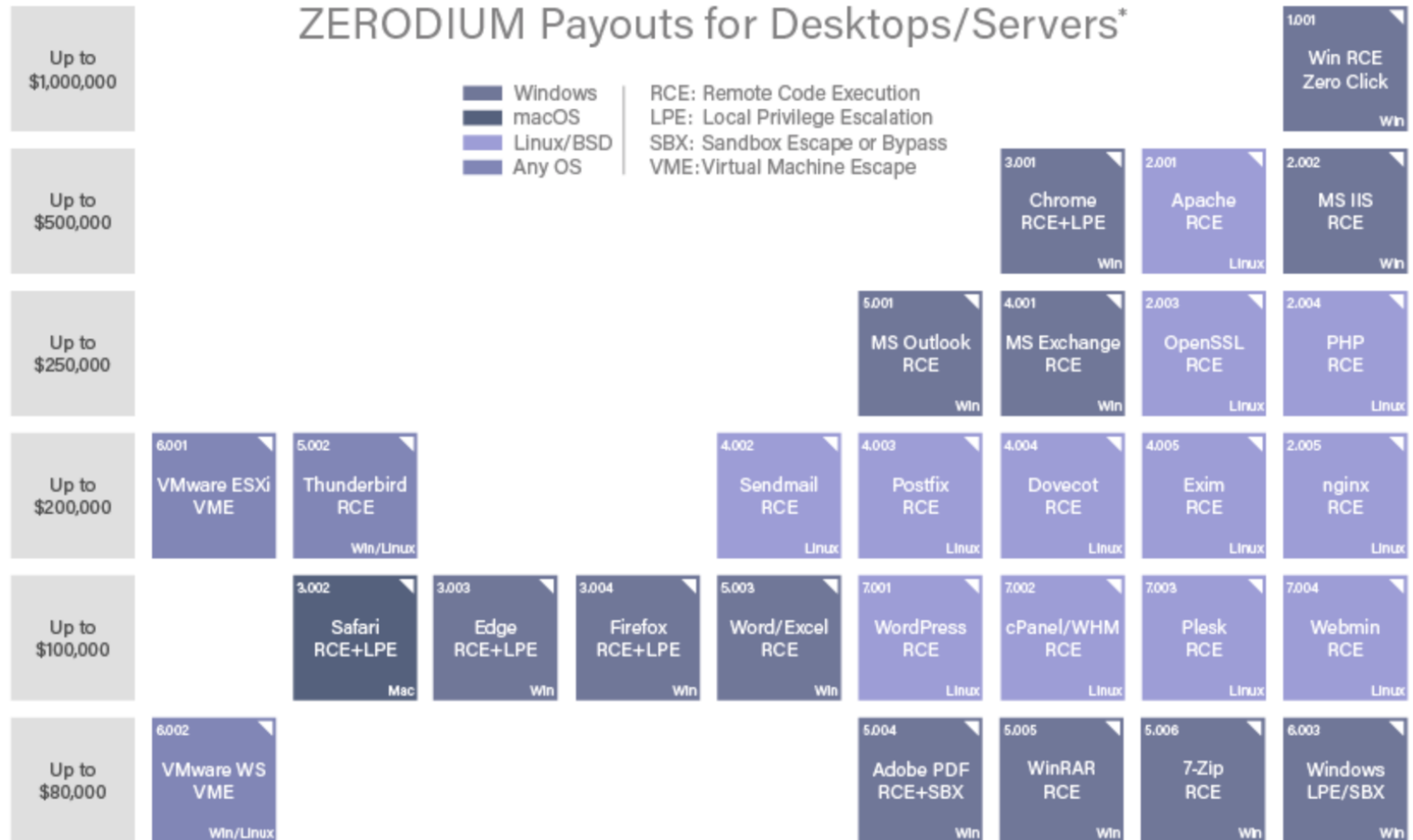
Lec05: Stack Protections

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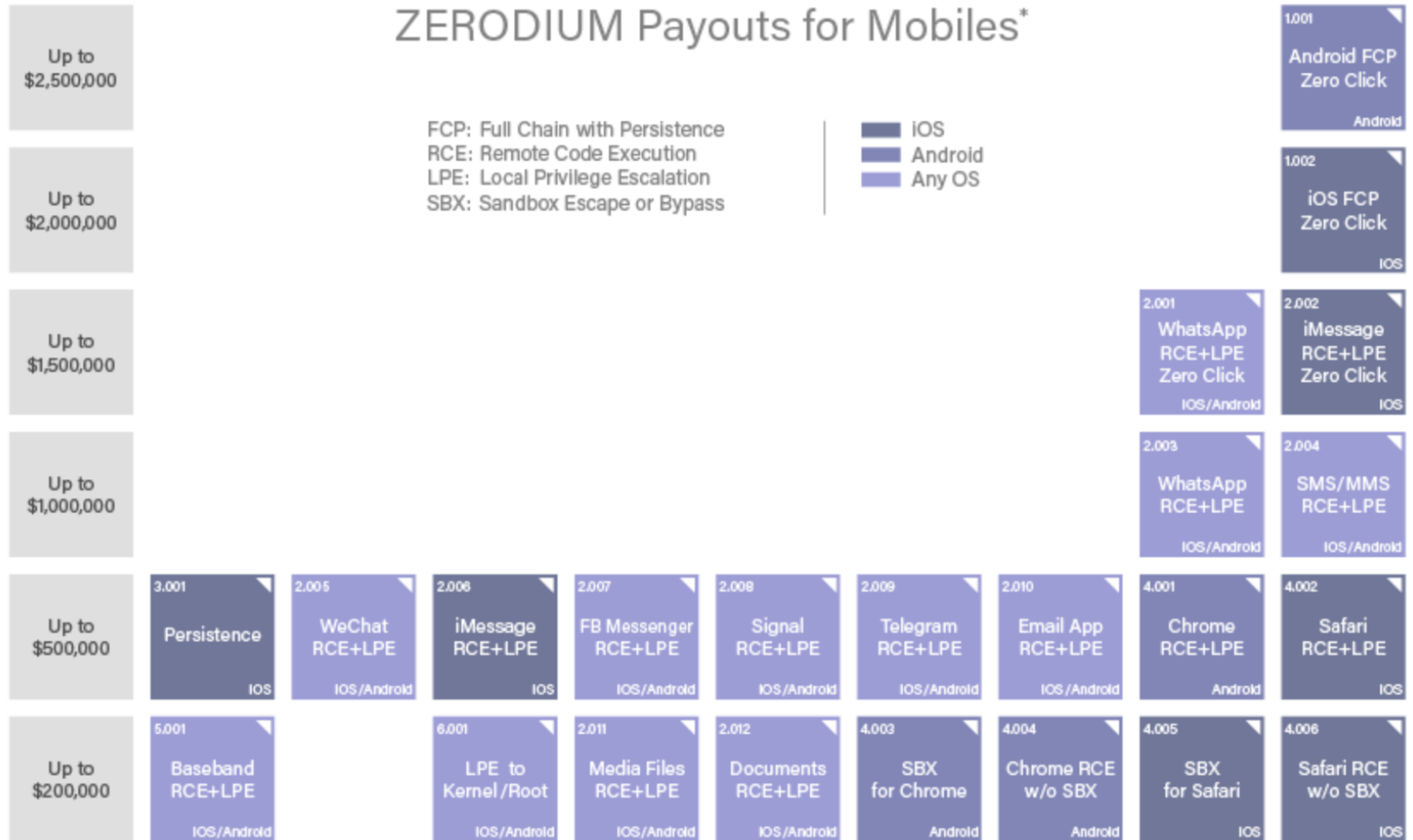
Administrivia

- Please submit your write-ups on time!
- Please write down your collaborators' names on the write-ups
- Due: Lab04 is out, and its due on **Sept 28** at midnight

Discussion: Not Yet Motivated?



Discussion: Not Yet Motivated?



Discussion: jmp-to-where

- What's the bug?
- What's special about this challenge?

```
(x86-32)
0x08048000
| code    .text section
| data    .data section
| bss     .bss section
| ...
| stack   stack
| args    program args
| envs    program envs
| prog    filename of program
| null    final dword of zero
0xBFFFFFFF
```

Discussion: jmp-to-where

```
(stack)
| argc
| argv[0]
| ...
| argv[argc-1]
| NULL
| env[0]
| ...
| env[n]
| NULL
| ...
| [/your-program-name] <= is this something you can control?
```

→ A user-controlled input can be used in a surprising way!

Discussion: unusual-main

- What's the bug?
- What's special about this challenge?

Discussion: unusual-main

- vuln()

```
0x080484d5 <+63>:    mov     ebx,DWORD PTR [ebp-0x4]
==> 0x080484d8 <+66>:    leave
0x080484d9 <+67>:    ret
```

→ Stack pivoting: control `eip` by modifying `ebp`

Discussion: man-strncpy

- What's the bug?
- What's special about this challenge?

Discussion: man-strncpy

```
1     char *
2     strncpy(char *dest, const char *src, size_t n) {
3         size_t i;
4         for (i = 0; i < n && src[i] != '\0'; i++)
5             dest[i] = src[i];
6         for ( ; i < n; i++)
7             dest[i] = '\0';
8         return dest;
9     }
```

- NULL on the remaining bytes
- Corrupting the lowest byte of `ebp`
- And, any other problems?

Discussion: man-strncpy

- What's your lesson?
 - API misuses introduce subtle bugs (but mostly designed for [reasons](#))
 - By the way, check out a better language like [Rust](#)
- How to prevent this?

Discussion: man-strncpy

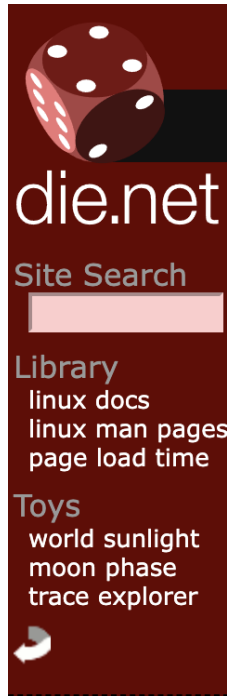
```
1     char buf[BUFSIZ];
2     strncpy(buf, input, ???);
3
4     1. BUFSIZ    (sizeof(buf))?
5     2. BUFSIZ-1 (sizeof(buf)-1)?
6
7     NOTE.
8     snprintf(buf, sizeof(buf), "...")
```

Discussion: man-strncpy (safe usage)

```
1 char buf[BUFSIZ];  
2 strncpy(buf, input, sizeof(buf) - 1);  
3 buf[sizeof(buf) - 1] = '\\0';
```

Discussion: alternative `strncpy()`

```
1    strncpy(buf, s, sizeof(buf));
```



strncpy(3) - Linux man page

Name

strncpy, strncat - size-bounded string copying and concatenation

Library

Utility functions from BSD systems (libbsd, -lbsd)

Synopsis

#include <bsd/string.h>

size_t

strncpy(*char *dst, const char *src, size_t size*);

Discussion: upside-down

0x00000000	0x00000000
^	arg1
buf	ret
[]	fp
[]	buf ??
fp	[]
ret vv	[]
arg1	vv
..	v
0xFFFFFFFF	0xFFFFFFFF

- Overwriting function arguments saved on the stack

Discussion: upside-down

- More secure? less? in terms of security?

How to Prevent Stack Overflow?

- Two approaches:
 - Bug prevention
 - Exploitation mitigation
- Protect “integrity” of ra, funcptr, etc (code pointers)
 - (e.g., exploitation mitigation → NX, canary)
- Prevent the buffer overflow at the first place
 - (e.g., code analysis, better APIs)

Today's Tutorial

- In-class tutorial
 - Let's understand the implementation of the stack protector.
 - Let's exploit the (insecurely) protected crackme0x00 to get a flag!

Reminder: crackme0x00

```

$ objdump -M intel -d crackme0x00
...
80485c4:  lea    eax,[ebp-0x1c]
80485c7:  push  eax
80485c8:  lea    eax,[ebx-0x191e]
80485ce:  push  eax
80485cf:  call  8048440 <__isoc99_scanf@plt>

      |<=- 0x1c-->|+--- ebp
top      v
[ ~~~~> ] ][fp][ra]

```

Reminder: Exploiting crackme0x00

```
top          |<=- 0x1c ==>|+--- ebp
              v
[             ] [[fp][ra]
AAAABBBB.....GGGGHHHH
```

crackme0x00 in C

```
1  int main(int argc, char *argv[])
2  {
3      char buf[16];
4      printf("IOLI Crackme Level 0x00\n");
5      printf("Password:");
6
7      // Q. How to fix this?
8      scanf("%s", buf);
9
10     if (!strcmp(buf, "250382"))
11         printf("Password OK :)\n");
12     else
13         printf("Invalid Password!\n");
14     return 0;
15 }
```

How to fix crackme0x00's bug?

```
// NOTE. 15 not 16  
scanf("%15s", buf);
```

```
// NOTE. GCC allocates memory for char *buf,  
// which requires a manual free()  
scanf("%as", &buf);
```

StackGuard ('1998) vs Phrack ('1996)

StackGuard: Automatic Adaptive Detection and Prevention of Buffer-Overflow Attacks*

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Abstract

This paper presents a systematic solution to the persistent problem of buffer overflow attacks. Buffer overflow attacks gained notoriety in 1988 as part of the Morris Worm incident on the Internet. While it is fairly simple to fix individual buffer overflow vulnerabilities, buffer

1 Introduction

This paper presents a systematic solution to the persistent problem of buffer overflow attacks. Buffer overflow attack gained notoriety in 1988 as part of the Morris Worm incident on the Internet [23]. Despite the fact that fixing individual buffer overflow vulnerabilities is fairly simple, buffer overflow attacks continue to this day, as reported in the SANS Network Security Digest:

Core Idea of Stack Protector

- Use a “canary” value as an indicator of the integrity of fp/ra

```

                |<=--- buf -----=>|+--- ebp
                v
top
[[           [           ][canary][fp][ra][           ....] .. ]]
                X0X0X0 XXXX
                (corrupted?)

```

Where does Stack Canary come from?

- `gs`: thread local storage
 - Check value in pwndbg: `gsbase`
- Disarming stack canary by overwriting it

```

11fd:      55                push   ebp
11fe:      89 e5            mov    ebp, esp
1200:      56                push   esi
1201:      53                push   ebx
1202:      83 ec 18        sub    esp, 0x18
1205:      e8 f6 fe ff ff  call   1100
<__x86.get_pc_thunk.bx>
120a:      81 c3 f6 2d 00 00  add    ebx, 0x2df6
1210:      8b 45 0c        mov    eax, DWORD PTR [ebp+0xc]
1213:      89 45 e0        mov    DWORD PTR [ebp-
0x20], eax
1216:      65 a1 14 00 00 00  mov    eax, gs:0x14

```

Subtle Design Choices for the Stack Canary

- Where to put? (e.g., right above ra? fp? local vars?)
- Which value should I use? (e.g., secrete? random? per exec? per func?)
- How to check its integrity? (e.g., xor? cmp?)
- What to do after you find corrupted? (e.g., crash? report?)

DEMO: GCC's Stack Protector

- Check `Makefile`
- Check compilation options
- Run `diff.sh`

In-class Tutorial

- Step 1: Understanding GCC's Stack Protector
- Step 2: Let's exploit 0xdeadbeef canary!

```
$ ssh lab04@54.88.195.85
```

```
Password: xxxxxxxx
```

```
$ cd tut04-ssp
```

```
$ cat README
```

References

- [Bypassing StackShield](#)