

# Lec08: Advanced ROP

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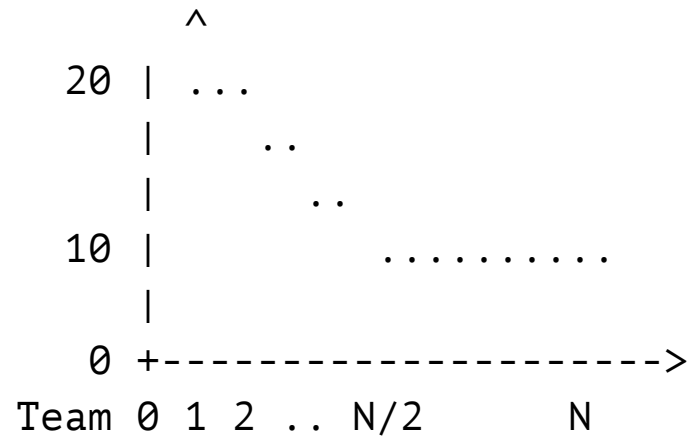
# Administrivia

- Write down the names of your collaborators!
- In-class CTF: <https://ctf.gts3.org/> (Open to public! Dec 01 )
  - Registration: [http://bit.ly/tkctf\\_register](http://bit.ly/tkctf_register) (#2-3 persons per team)
  - Rules: <https://tc.gts3.org/cs6265/2023-fall/ctf.html>
  - Submit your team's challenge by Nov 27
- [NSA Codebreaker Challenge](#) → Due: Dec 08

# Scoring: Attack + Defense

Attack (per challenge): 20pt x N challenges

- 10pt for the first blood
- 5pt for the second blood
- 3pt for the third blood



# Scoring: Attack + Defense

Defense: 20pt (per team, about your *own* challenge)

- 0 solved: 0 pt (too difficult)
- 1..N solved: 20 pt (okay!)
- N solved: 10 pt (too easy)

# Overview: CTF Template

```
$ wget https://tc.gts3.org/cs6265/2023-fall/_static/ctf-template.zip  
$ unzip ctf-template.zip
```

```
$ cd ctf-template
```

```
$ make help
```

```
dist  : build the target and distribute to docker/release
```

```
build : build the docker image
```

```
run   : run the docker container
```

```
test  : test the exploit
```

```
submit: zip for submission
```

# Today's Tutorial

- In-class tutorial:
  - ROP with no explicit leaks!
  - ROP on x86\_64!

# Reminder: crackme0x00

```
1 void start() {
2     printf("IOLI Crackme Level 0x00\n");
3     printf("Password:");
4
5     char buf[32];
6     memset(buf, 0, sizeof(buf));
7     read(0, buf, 256);
8
9     if (!strcmp(buf, "250382"))
10        printf("Password OK :)\n");
11    else
12        printf("Invalid Password!\n");
13 }
```

# Reminder: crackme0x00

```
$ cat /proc/sys/kernel/randomize_va_space  
2
```

```
$ checksec ./target  
[*] '/home/lab/tut06-advrop/target'  
Arch:      amd64-64-little  
RELRO:     Partial RELRO  
Stack:     No canary found  
NX:        NX enabled  
PIE:       No PIE (0x400000)
```

→ No shellcode allowed! but not fully randomized.



# Reminder: crackme0x00

```
1  int main(int argc, char *argv[]) {
2      setvbuf(stdout, NULL, _IONBF, 0);
3      setvbuf(stdin, NULL, _IONBF, 0);
4
5      /* __NO_LEAK__!
6         void *self = dlopen(NULL, RTLD_NOW);
7         printf("stack   : %p\n", &argc);
8         printf("system(): %p\n", dlsym(self, "system"));
9         printf("printf(): %p\n", dlsym(self, "printf"));
10     */
11
12     start();
13     return 0;
14 }
```

→ Then, what would be the first step?

# Controlling Arguments in x86\_64

Not via stack but via registers!

```
[buf  ]  
[.....]  
[ra   ] -> pop rdi; ret  
[arg1 ]  
[ra   ] -> puts()  
[ra   ]
```

# Leaking libc's Code Pointer

Leaking the libc function stored at `puts@GOT`

```
[buf  ]  
[.....]  
[ra   ] -> pop rdi; ret  
[arg1 ] -> puts@got  
[ra   ] -> puts@plt  
[ra   ] (crashing)
```

→ We now know libc's memory layout via `puts` ! Where to jump next?

# Preparing Second Payload

```
[buf  ]  
[.....]  
[ra   ] -> pop rdi; ret  
[arg1 ] -> puts@got  
[ra   ] -> puts@plt  
[ra   ] -> main
```

→ How does the program behave if we jump to `main` again?

# Tutorial Goal: Chaining

```
open("/proc/flag", O_RDONLY)  
read(3, tmp, 1040)  
write(1, tmp, 1040)
```

→ e.g., `open( rdi = /proc/flag, rsi = O_RDONLY)`

# In-class Tutorial

- Step1: Controlling arguments in x86\_64
- Step2: Leaking libc's code pointer
- Step3: Preparing Second Payload
- Step4: Chaining multiple functions!

```
$ ssh lab06@54.88.195.85  
Password: <password>
```

```
$ cd tut06-advrop  
$ cat README
```

# References

- ROP