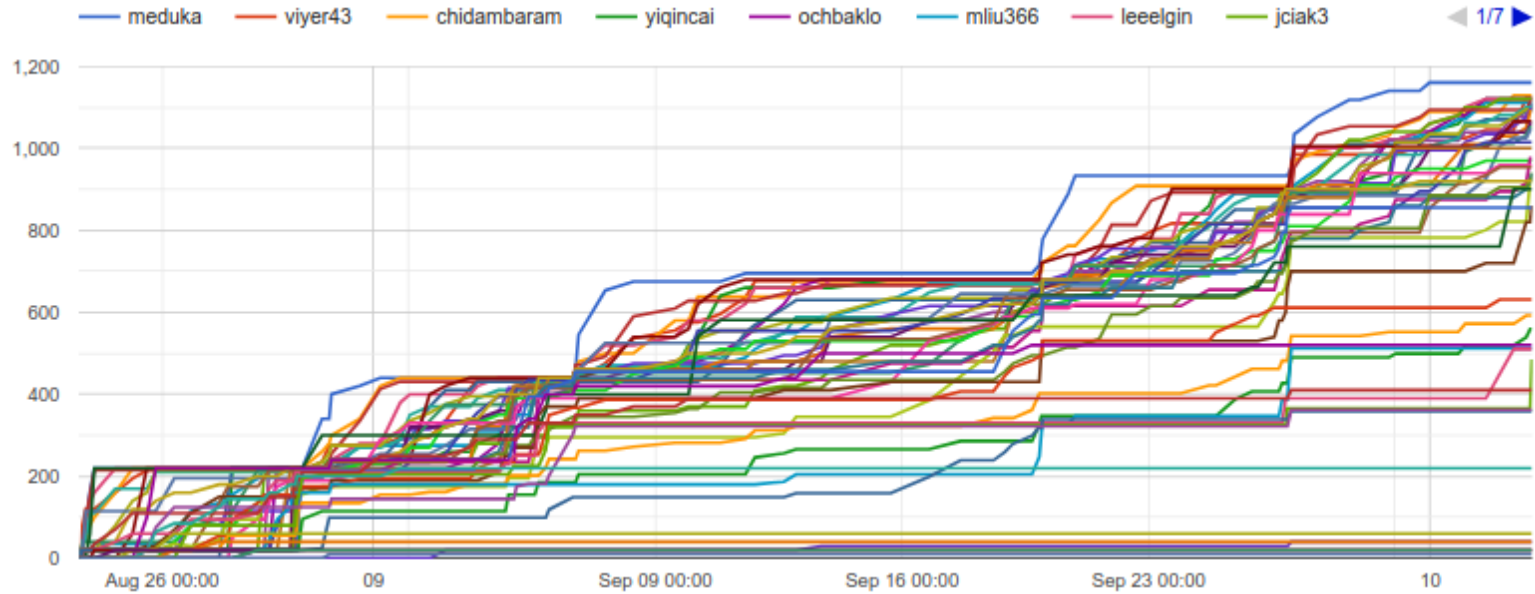


Lec07: Return-oriented Programming

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Scoreboard



Administrivia

- Congrats! Just completed 1/2 labs!
- Please submit both 'working exploit' and write-up on time!
- Due: Lab06 is out and its due on **Oct 17** (two weeks)!
- [NSA Codebreaker Challenge](#) → Due: **Dec 06**

Best Write-ups for Lab05

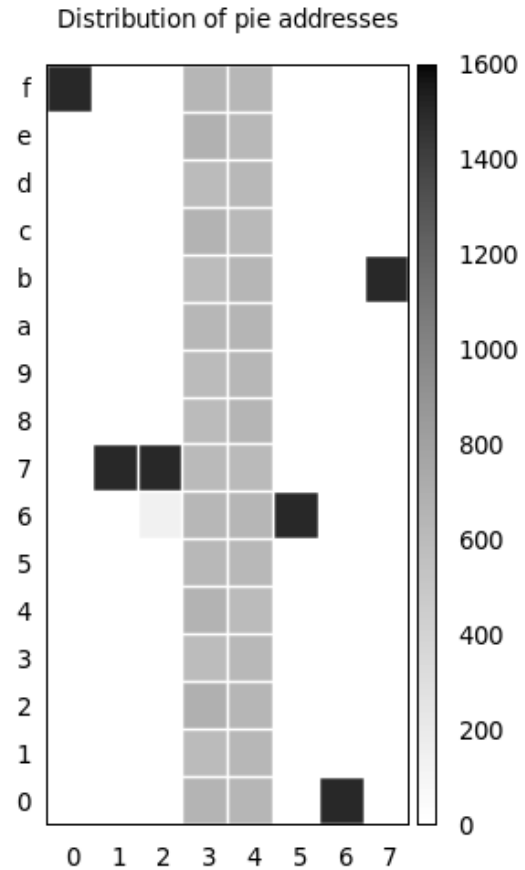
libbase	achang66, mliu366
moving-target	yonghae, achang66
fmtstr-digging	viyer43, mliu366
fmtstr-read	mliu366, viyer43
fmtstr-write	viyer43, mliu366
brainfxxk	chidambaram, yiqincai
fd-const	abhineet, mliu366
fmtstr-heap	vishiswoz, chidambaram
profile	yiqincai, viyer43
mini-sudo	chidambaram, mliu366

Discussion: moving-target

- What's `check-aslr.sh` and `pie.c`?
- How many times should we try to exploit?

Lack of entropy is a fundamental limitation (e.g., 32-bit x86).

Discussion: moving-target



Discussion: fmtstr-*?

- fmtstr-read/write/digging are relatively easy

But, How to Prevent fmtstr-*?

But, How to Prevent fmtstr-*?

1. Non-POSIX compliant (e.g., Windows)
 - Discarding %n
 - Limiting width (e.g., "%.512x" in XP, "%.622496x" in 2000)
2. Dynamic: enabling FORTIFY in gcc (e.g., Ubuntu)
3. Static: code annotation (e.g., Linux)

FORTIFY (-D_FORTIFY_SOURCE=2)

- Ensuring that all positional arguments are used
 - e.g., %2\$d is not ok without %1\$d
- Ensuring that fmtstr is in the read-only region (when %n)
 - e.g., "%n" should not be in a writable region

```
$ ./fortify-yes %2$d  
*** invalid %N$ use detected ***
```

```
$ ./fortify-yes %n  
*** %n in writable segment detected ***
```

Discussion: mini-sudo (CVE-2012-0809)

- What is '-D9' for?

Discussion: mini-sudo (CVE-2012-0809)

```
void sudo_debug(int level, const char *fmt, ...) {
    va_list ap;
    char *fmt2;

    if (level > debug_level) return;

    /* Bucket fmt with program name and a newline to make it
       a single write */
    easprintf(&fmt2, "%s: %s\n", getprogname(), fmt);
    va_start(ap, fmt);
    vfprintf(stderr, fmt2, ap);
    va_end(ap);
    efree(fmt2);
}
```

CVE-2013-1848: Linux ext3

```
void ext3_msg(struct super_block *sb, const char *prefix,
              const char *fmt, ...)
{
    struct va_format vaf;
    va_list args;

    va_start(args, fmt);

    vaf.fmt = fmt;
    vaf.va = &args;

    printk("%sEXT3-fs (%s): %pV\n", prefix, sb->s_id, &vaf);

    va_end(args);
}
```

CVE-2013-1848: Linux ext3

- Intended/correct usages:

```
ext3_msg(sb, KERN_ERR, "Invalid uid value %d", option);
```

CVE-2013-1848: Linux ext3

- What's wrong?

```
// @get_sb_block()  
ext3_msg(sb, "error: invalid sb specification: %s", *data);
```

```
// @ext3_blkdev_get()  
ext3_msg(sb, "error: failed to open journal device %s: %ld",  
         __bdevname(dev, b), PTR_ERR(bdev));
```

CVE-2013-1848: Linux ext3

- Annotating fmtstr for automatic checking at compilation time

```
extern __printf(3, 4)
void ext3_msg(struct super_block *sb, const char *prefix,
              const char *fmt, ...);
```


Summary of Lab05

- Fundamental limitations of DEP/ASLR (e.g., lack of entropy, info leaks)
 - brainfxxk: leaking code pointer
 - logic error: incorrectly using fd
 - profile: uninitialized use + leaking code pointers
- Powerful format string vulnerability
 - fmtstr-heap: data pointers not in the input buffer
 - mini-sudo: overwriting local variables

Take-outs from DEP/ASLR?

- Are DEP/ASLR bullet-proof defenses? No!
- Do you think DEP/ASLR make attackers' life more difficult?

Although we can't place shellcode into stack/heap, we can still hijack the control flow of a program in many interesting ways

Modern Exploit on ASLR (w/ PIE)

- Leak (or infer) code pointers (so map into library or code)
- Construct return-oriented programming (ROP!)

Today's Tutorial

- In-class tutorial:
 - Ret-to-libc
 - Code pointer leakage / gadget finding
 - First ROP!

Reminder: crackme0x00

```
void start() {
    printf("IOLI Crackme Level 0x00\n");
    printf("Password:");

    char buf[32];
    memset(buf, 0, sizeof(buf));
    read(0, buf, 256);

    if (!strcmp(buf, "250382"))
        printf("Password OK :)\n");
    else
        printf("Invalid Password!\n");
}
```

Reminder: crackme0x00

```
$ checksec ./target
[*] '/home/lab/tut-rop/target'
Arch:      i386-32-little
RELRO:     Partial RELRO
Stack:     No canary found
NX:        NX enabled
PIE:       No PIE (0x8048000)
```

Reminder: crackme0x00

```
int main(int argc, char *argv[])
{
    setvbuf(stdout, NULL, _IONBF, 0);
    setvbuf(stdin, NULL, _IONBF, 0);

    void *self = dlopen(NULL, RTLD_NOW);
    printf("stack    : %p\n", &argc);
    printf("system(): %p\n", dlsym(self, "system"));
    printf("printf(): %p\n", dlsym(self, "printf"));

    start();

    return 0;
}
```

Ret-to-libc: printf

```
[buf  ]  
[.....]  
[ra   ] => printf  
[dummy]  
[arg1 ] => "Password OK :)"
```


Ret-to-libc: system

```
[buf  ]  
[.....]  
[ra   ] => system  
[dummy]  
[arg1 ] => "/bin/sh"
```

Chaining Two Function Calls

```
printf("Password OK: ")  
system("/bin/sh")
```

Chaining Two Function Calls

```
[buf      ]  
[.....  ]  
[old-ra   ] => 1) printf  
[ra       ] -----=> 2) system  
[old-arg1 ] => 1) "Password OK :)"  
[arg1     ] => "/bin/sh"
```

Chaining N Function Calls

```
[buf      ]  
[.....  ]  
[old-ra   ] => 1) printf  
[ra       ] -----=> pop/ret gadget  
[old-arg1 ] => 1) "Password OK :)"  
[ra       ] => 2) system  
[ra       ] -----=> pop/ret gadget  
[arg1     ] => "/bin/sh"  
[ra       ] ...
```

Tutorial Goal: Chaining Three Calls

```
open("/proc/flag", O_RDONLY)  
read(3, tmp, 1024)  
write(1, tmp, 1024)
```

In-class Tutorial

- Step1: Ret-to-libc
- Step2: Understanding module base
- Step3: First ROP

```
$ ssh lab06@3.95.14.86  
Password: <password>
```

```
$ cd tut07-rop  
$ cat README
```

References

- ROP